

FILM. FASHION. DESIGN.

CREATE



Toronto
Film
School



YORKVILLE
UNIVERSITY

Creative Programs
Handbook

What we offer,
is the chance to **change**.

To change:
education to **experience**,
classrooms to creative **playgrounds**,
passion to **professions**,
creativity to **creations**,
dreamers to **doers**,
the inspired to the **inspirations**.

Here, we encourage you to
pursue **your** passion,
realize all **your** dreams,
express in **your** unique way and

CREATE YOUR OWN STORY.

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TORONTO FILM SCHOOL EMBODIES THE CREATIVE SPIRIT OF TORONTO.

MESSAGE FROM OUR DIRECTOR

The most rewarding part of being involved with a creative school is seeing young minds at work. At Toronto Film School, we pride ourselves on our ability to assist these young minds in aligning their career aspirations with their immense creative talents.

Nestled in the heart of Canada's creative industry, Toronto Film School embodies the creative spirit of Toronto. The walls dividing the classrooms from the city are blurred as students experience a new level of inspiration and freedom, not just in class but in every corner of the city. Studying in Toronto gives students the benefit of preparing for the creative industry while living in it and forming invaluable connections.

Networking and forming connections in a creative industry is as important as developing core skills. At Toronto Film School, the networking begins from day one of the programs. Award-winning, industry-active faculty not only bring industry insights to the classroom, but also an entry to industry connections. Add to that the focus on hands-on learning and developing skills that the market demands, it comes as no surprise when employers say our students understand the language and pace of the industry.

At Toronto Film School, we strive to create the most conducive environment for learning. Creativity is not unidimensional and neither are our classes. Students in one creative program often interact and work on projects with students from other programs. The atmosphere inspires collaboration, not competition. Here, students come from different backgrounds and with different skills, and form friendships that turn into professional partnerships.

I welcome you to Toronto Film School to create these partnerships, create the path to your successful career, and to **Create Your Own Story.**



PAULA SHNEER
DIRECTOR OF EDUCATION,
TORONTO FILM SCHOOL CAMPUS PRINCIPAL (DAVISVILLE CAMPUS)

TOP-RANKED
AWARD-
WINNING
INSPIRING
HIGH-ENERGY
PROFESSIONAL
NETWORK
PRACTICAL
SKILLS
INDUSTRY-BASED
LEARNING

ABOUT TORONTO FILM SCHOOL

Toronto Film School is one of Canada's top-ranked film schools (QS World University Rankings), known for attracting award-winning faculty and preparing award-winning graduates. We offer creative diploma programs, designed to prepare you for a career in film, entertainment, fashion, design, and video games. In an inspiring and high-energy environment, you will be mentored by industry professionals. You will gain industry experience and expand your professional network. At Toronto Film School, you will transform your creativity into practical skills through hands-on, industry-based portfolio projects that showcase your work to future employers.

WHAT SETS

TORONTO FILM SCHOOL

APART?

..... **INDUSTRY PROFESSIONALS**

You will be mentored by a variety of award-winning and in-demand filmmakers, producers, cinematographers, fashion designers, videogame designers and active industry professionals. Our instructors provide you with the most current industry insights and best practices, as well as exciting networking opportunities.

..... **CROSS COLLABORATION**

At Toronto Film School, you can collaborate with students from across creative programs. You also develop invaluable professional relationships and cross-industry networks, which will help open doors for careers across fashion and entertainment industries.

..... **OUR STUDENTS WIN AWARDS**

At Toronto Film School, like-minded students who share your passion for creative arts surround you. The many awards won by these students from prestigious bodies, such as Festival de CANNES and the Thea Awards are a testament to their hard work and dedication to their craft. As a student at Toronto Film School, you can connect with these students and learn from experienced instructors.

..... **REAL-WORLD EDUCATION**

Toronto Film School is known for shaping award-winning graduates who go on to become industry leaders and excel in their chosen field. This is because our graduates leave the school with practical abilities, the skills to promote themselves and a well-rounded portfolio.

..... **BUSINESS DEGREE PATHWAY**

In as few as 3.5 years, you can earn both a creative diploma and a bachelor of business administration degree to take your passion filled career to its highest potential.

..... **PRIME CAMPUS LOCATIONS**

With 4 campuses across Toronto, students can fully immerse themselves in the creative vibe of the city.

..... **SMALL CLASS SIZES**

In small classes, you will have the opportunity to reach your full potential with one-on-one instruction and mentoring. You will also have the right collaborative environment to build relationships with classmates and network with students across creative programs.

YOUR CAREER IN TORONTO

Toronto inspires and appreciates creativity and has rapidly become a hub for all creative industries in Canada. It is one of the top cities in the world not just to start your career, but also to take it to great heights.

DESIGN INDUSTRY

\$11.3 BILLION
CONTRIBUTED BY ARTS AND CULTURE

130,000
WORKERS EMPLOYED

LARGEST DESIGN WORKFORCE IN CANADA

HOST TO

**TORONTO MEN'S FASHION WEEK
WOMEN'S FASHION WEEK
DESIGN THINKERS**

SCREEN-BASED INDUSTRY

2-BILLION-DOLLAR
INDUSTRY

3RD LARGEST
SCREEN-BASED PRODUCTION CENTRE
IN NORTH AMERICA

30K
JOBS

260
PRODUCTIONS FILMED

60
FILM STUDIOS

215
TV SHOWS FILMED

HOME TO

TORONTO INTERNATIONAL FILM FESTIVAL

VIDEO GAME INDUSTRY

\$3.7 BILLION
INDUSTRY

596 STUDIOS
IN CANADA

40,600
JOBS ACROSS CANADA

GRAPHIC DESIGN INDUSTRY

\$2 BILLION
INDUSTRY

18,910
JOBS IN TORONTO

73,000
JOBS ACROSS CANADA

SOURCES:

ACTRA TORONTO; BLOOMBERG; CITY OF TORONTO; CP24; ENTERTAINMENT SOFTWARE ASSOCIATION OF CANADA; FASHIONUNITED; GOVERNMENT OF CANADA; IBISWORLD; THE STAR

SCRIPTING SUCCESS

Reeth Mazumder on having more than one passion and successfully pursuing them all.



“
I don't want to leave acting, but I would like to write and direct as well because I have more than one passion.”

Every month, tens of thousands of aspiring actors and actresses from all over India flock to Mumbai with hopes of making it in the world's largest film industry. Bollywood fell a few films short of producing 2000 movies in 2017. Hollywood, on the other hand, just managed to breach the 800 mark.

So, what do you do after making your mark in Bollywood as a leading actress, director and producer, and being labeled as the 'Festival Girl' of India for the success of your films in the international circuit? Most of us would take a breather to look at our extraordinary journey so far. "I think I was looking for something else", shot back Reeth Mazumder, on being reminded of her accomplishments in India.

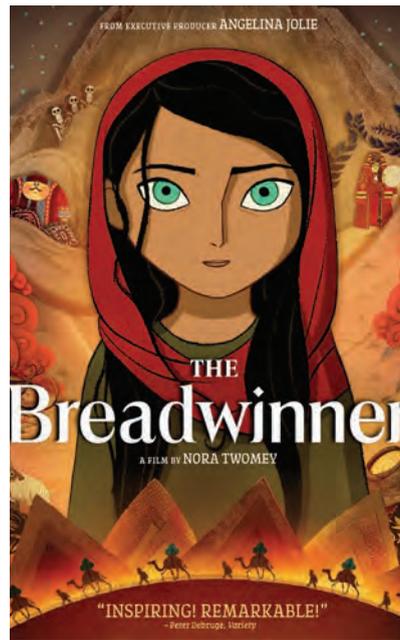
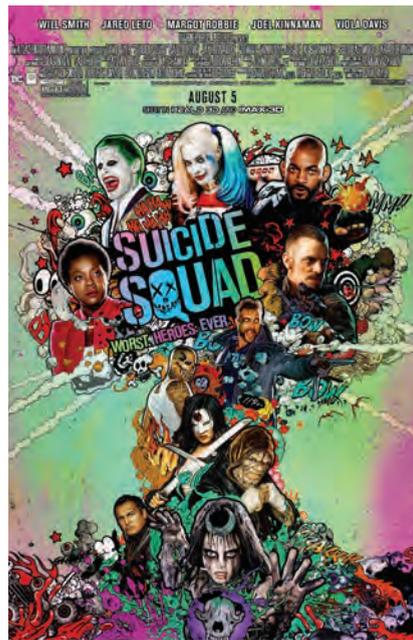
"I was thinking about going back to school so I could write about things I wanted to do in front of the camera and about roles and characters that are close to me. It was very important for me to attend school because I truly believe there is power in education. And I wanted to learn the actual grammar of writing."

But why chase the dream of becoming a writer when your dream of being an actress has already been fulfilled? "Who said we can have only one passion," countered Reeth. Like all good stories, Reeth's also built up to the climax where she decided to leave all the success behind and start from school again. In 2017, after the release of her Bollywood movie, Reeth decided to follow her heart. She left New York, where she was living at the time, moved to Toronto, Ontario and enrolled in the Writing for Film & TV Diploma at Toronto Film School.

"I feel I made the right decision coming here because I am learning so many things that I wouldn't know if I was just writing a story," Reeth said. "I am very happy and very proud of myself, that I dared to do this. I don't want to leave acting, but I would like to write and direct as well because I have more than one passion."

This is Reeth's story. A story filled with struggle, success, ambition and taking risks. But it is a story that is still going on, a story she is still creating. She is still part of the program, but that hasn't stopped her from working in both India and Canada. She is co-writing a feature film, directing a short film she wrote and travelling the world with her production company. She has two scripts for animated short films picked up by a production house in India. About her success in India, she said she was looking for something else. Now, it looks like she has found it.

OUR STUDENTS ARE MAKING THEIR MARK



WRITER, ACTOR & DIRECTOR
WHAT ABOUT SHELLEY
\$50K TOP PRIZE BRAVOFACT PITCH COMPETITION
& OFFICIAL SELECTION
2017 INSIDE OUT TORONTO LGBT FILM FESTIVAL
FILM PRODUCTION GRADUATE
KYLE REAUME

FIRST PLACE - \$10K IN PRIZES
2017 PROJECT CREATIV CATWALK
FASHION DESIGN STUDENTS

GAME PROGRAMMER
BIG VIKING GAMES
VIDEO GAME DESIGN & DEVELOPMENT GRADUATE
MATT HOLLEY

BUSINESS OWNER
ON POINT MARKETING & MEDIA
MARKETING FOR FASHION
& ENTERTAINMENT GRADUATE
ITA DAVID

ACTOR
KIM'S CONVENIENCE
ACTING FOR FILM, TELEVISION
& THE THEATRE GRADUATE
ANDREW PARK

ACTOR
DEGRASSI
ACTING FOR FILM, TELEVISION
& THE THEATRE GRADUATE
DOMENIC DE ROSE

INFLUENCER / STYLIST / BLOGGER
MARKETING FOR FASHION
& ENTERTAINMENT GRADUATE
LUNA LINDSAY

CO-FOUNDER & CREATIVE DIRECTOR
MONOGRAPH DESIGN
GRAPHIC DESIGN
& INTERACTIVE MEDIA GRADUATE
SHANNON EDDY

FEATURED COLLECTIONS AT
TORONTO WOMEN'S FASHION WEEK
& **FASHION ART TORONTO**
FASHION DESIGN GRADUATE
SARA UMAR

VISUAL ARTIST AND GRAPHIC DESIGNER
INDIGO
GRAPHIC DESIGN
& INTERACTIVE MEDIA GRADUATE
NICOLE CHARLES

GAME PROGRAMMER
GAMELOFT
VIDEO GAME DESIGN & DEVELOPMENT GRADUATE
CHRISTIAN EVANS

GAME PROGRAMMER
13AM GAMES
VIDEO GAME DESIGN & DEVELOPMENT GRADUATE
MICHAEL NICOLETTI

WRITER, ACTOR & DIRECTOR
VIOLATORS
SHORT FILM OFFICIAL SELECTION
2017 REEDY REELS
WRITING FOR FILM & TV GRADUATE
ANDREW DI PARDO

STORY EDITOR
COVERFLY.COM
WRITING FOR FILM & TV GRADUATE
KRYSTYNA BYERS

LEAD VOICE ROLE
THE BREADWINNER
BEST ANIMATED FEATURE
2017 ACADEMY AWARDS
ACTING FOR FILM, TELEVISION
& THE THEATRE GRADUATE
ALI KAZMI

WRITER & DIRECTOR
DONYA
BEST NARRATIVE SHORT 1ST RUNNER-UP
2016 WINNIPEG REAL TO REEL FILM FESTIVAL
FILM PRODUCTION GRADUATE
ZAHRA FARAJI

DIPLOMA
PROGRAMS
LANGUAGE
PATHWAY
DEGREE
PATHWAY

OUR PROGRAMS
YOUR PATH TO A CREATIVE CAREER

ACTING FOR FILM, TV & THE THEATRE

DIPLOMA 18 MONTHS | **DEGREE PATHWAY** 2 YEARS*

The Acting for Film, TV & the Theatre program applies the Stanislavski Method (living truthfully under imaginary circumstances) to blend film and television acting with the critical foundations of stage technique. You will explore all artistic, technical and business areas of acting, through practical, hands-on training. From movement to voice and improvisation, you will learn the foundations of acting for the camera and stage, as well as the skills for voice-over, hosting, screenwriting, pitching, producing, directing, video editing, auditioning and career management.

CORE PROGRAM AREAS:

CAMERA ACTING

THEATRE ACTING

DIRECTING

PRODUCING

THE BUSINESS OF ACTING

YOUR ACTING CAREER

The Acting for Film, TV & the Theatre Diploma positions you for a number of exciting careers including:

- FILM/TELEVISION ACTOR
- THEATRE ACTOR
- VOICE-OVER ARTIST
- TELEVISION COMMERCIAL ACTOR
- SCREENWRITER
- FILMMAKER
- DIRECTOR
- PRODUCER
- ACTING INSTRUCTOR

*Program duration calculated after accounting for the transfer credits awarded to Toronto Film School graduates under the articulation agreement with Yorkville University.

COURSE LISTINGS

TERM 01

ACB110	ACTING 1
ACB120	VOICE 1
ACB130	MOVEMENT 1
ACB140	CAMERA ACTING 1
ACC110	PERFORMANCE HISTORY 1
FPC220	FILM HISTORY 1

TERM 02

ACB210	ACTING 2
ACB220	VOICE 2
ACB230	MOVEMENT 2
ACB240	CAMERA ACTING 2
ACC120	PERFORMANCE HISTORY 2
ACT110	WRITING FOR ACTORS

TERM 03

ACB310	ACTING 3
ACB320	VOICE 3
ACB330	MOVEMENT 3: CLOWN & PHYSICAL THEATRE
ACB340	CAMERA ACTING 3
ACF310	PRODUCING AND DIRECTING FOR ACTING 1

TERM 04

ACB410	ACTING 4: IMPROVISATION
ACB420	VOICEOVER
ACB430	MOVEMENT 4: VIEWPOINTS & STAGE COMBAT
ACB440	AUDITIONING FOR CAMERA
ACF320	ADVANCED WRITING FOR ACTORS

TERM 05

ACF513	VIDEO EDITING 1
ACT510	STAGE PRODUCTION
ACF412	PRODUCING AND DIRECTING FOR ACTING 2: PRE-PRODUCTION

TERM 06

ACF614	SHORT FILM PRODUCTION
ACF615	ARTIST MANAGEMENT & PROFESSIONAL DEVELOPMENT
ACB616	VOICEOVER FOR VIDEO GAMES

Subject to change. For more detail visit TORONTOFILMSCHOOL.CA

FASHION DESIGN

DIPLOMA 18 MONTHS | **DEGREE PATHWAY** 2 YEARS*

Learn how to take a fashion design from concept through to finished product and onto the runway. You will explore the entire process of bringing your designs to life, from sketching, draping and sewing, to computer illustration and patternmaking. The program will also prepare you for the business of fashion, including marketing and building industry recognition through fashion competitions. You will have an opportunity to exhibit your collection at Toronto Film School's fashion show and leave the program with a diverse professional portfolio that showcases your personal design vision and finished collection.

CORE PROGRAM AREAS:

CREATING AN APPAREL COLLECTION (WOMEN'S AND MEN'S)

KNITWEAR

DRAPING

EVENING & BRIDAL DESIGNING

COSTUME DESIGN FOR FILM & TV

YOUR FASHION CAREER

The Fashion Design Diploma will prepare you in 18-months with the knowledge and skills to succeed in a variety of roles in fashion design. Follow your passion to specialize in such roles as:

- FASHION DESIGNER
- BRIDAL DESIGNER
- OUTERWEAR
- ACTIVE WEAR DESIGNER
- FASHION ENTREPRENEUR
- PATTERN MAKER
- TECHNICAL DESIGNER
- COSTUME DESIGNER (FILM & TV)
- PRIVATE LABEL DEVELOPER

*Program duration calculated after accounting for the transfer credits awarded to Toronto Film School graduates under the articulation agreement with Yorkville University.

COURSE LISTINGS

TERM 01

FDD100	CONSTRUCTION 1
FDD101	PATTERNMAKING 1
FAB1100	INTRODUCTION TO FASHION
FDD102	DESIGN & COLOUR FUNDAMENTALS
FDD104	SKETCHING 1
FAT1151	COMPUTER APPLICATIONS
FDD1000	STUDIO WORKSHOP 1

TERM 02

FDD200	CONSTRUCTION 2
FDD201	PATTERN-MAKING 2
FDD202	TREND FORECASTING
FADD203	DIGITAL DESIGN
FAB1140	TEXTILES
FAI1200	HISTORY OF FASHION
FDD2000	STUDIO WORKSHOP 2

TERM 03

FDD300	CONSTRUCTION 3
FDD301	PATTERN-MAKING 3
FDD303	SKETCHING 2
FDD302	DRAPING
FDD305	KNITWEAR 1
FDD304	BUSINESS OF COSTUME DESIGN
FDD3000	STUDIO WORKSHOP 3

TERM 04

FDD400	CONSTRUCTION 4
FDD401	PATTERN-MAKING 4
FDD402	DESIGN THESIS 1
FDD403	KNITWEAR 2
FAI2500	FASHION AND FILM
FDD4000	STUDIO WORKSHOP 4

TERM 05

FDD500	DESIGN THESIS 2
FDD501	PRODUCT DEVELOPMENT
FDD502	PATTERN GRADING
FDD503	SOCIAL MEDIA
FDD5000	STUDIO WORKSHOP 5

TERM 06

FDD600	DESIGN THESIS 3
FDD601	PORTFOLIO
FDD602	BUSINESS ARTS
FDD603	INDUSTRY PRESENTATIONS
FDD604	BUSINESS OF DESIGN
FDD6000	STUDIO WORKSHOP 6

Subject to change. For more detail visit TORONTOFILMSCHOOL.CA

FILM PRODUCTION

DIPLOMA 18 MONTHS | **DEGREE PATHWAY** 2 YEARS*

The Film Production Diploma program offers an intensive, behind-the-scenes education that covers all areas of filmmaking. You will experience every phase of pre-production, production and post-production, including writing and analyzing screenplays, developing storyboards, creating shot lists and preparing budgets and schedules. You will learn to shoot, direct, block, light scenes and capture audio, as well as assemble, cut and manipulate footage.

CORE PROGRAM AREAS:

CINEMATOGRAPHY

LIGHTING

SOUND DESIGN

BUDGETING FILMS

SCRIPT WRITING

CASTING

BUSINESS OF DISTRIBUTION

YOUR FILMMAKING CAREER

Turn your passion for film into a career you love. The Film Production Diploma will prepare you for a variety of production and distribution careers in the film business such as:

- STORY EDITOR
- DIRECTOR
- PRODUCER
- CINEMATOGRAPHER
- GAFFER
- CAMERA OPERATOR
- ART DIRECTOR
- PRODUCTION MANAGER
- GRIP
- SOUND DESIGNER
- DATA MANAGEMENT TECHNICIAN
- VISUAL EFFECTS SUPERVISOR

*Program duration calculated after accounting for the transfer credits awarded to Toronto Film School graduates under the articulation agreement with Yorkville University.

COURSE LISTINGS

TERM 01

FPD101	FILM HISTORY
FPD102	AUDIO 1
FPD103	EDITING 1
FPD104	CINEMATOGRAPHY 1
FPD105	PRODUCTION 1
FPD106	CAMERA AND SET PROCEDURE

TERM 02

FPD122	AUDIO 2
FPD123	EDITING 2
FPD124	CINEMATOGRAPHY 2
FPD125	PRODUCING AND PRODUCTION MANAGEMENT
FPD126	SCRIPTS 1
FPD127	MARKETING AND PROMOTIONAL MEDIA

TERM 03

FPD131	ADVANCED DIRECTING TECHNIQUES
FPD132	AUDIO 3
FPD133	EDITING 3
FPD134	CINEMATOGRAPHY 3
FPD136	SCRIPTS 2
FPD137	DOCUMENTARIES
FPD138	MOTION GRAPHICS AND VISUAL FX

TERM 04

FPD202	AUDIO 4
FPD203	EDITING 4
FPD204	STORYBOARDS AND VISUAL STORYTELLING
FPD205	PRODUCTION DESIGN
FPD206	FACTUAL ENTERTAINMENT
FPD207	PACKAGE AND PROPOSAL DEVELOPMENT
FPD208	BUDGET & SCHEDULING

TERM 05

FPD221	CANADIAN FILM STUDIES
FPD222	FILM CONTRACT/COPYRIGHT
FPD223	FINANCE FOR FILM AND TV
FPD224	PRE PRODUCTION/SHORT FILM

TERM 06

FPD231	EMERGING MEDIA FOR FILMMAKERS
FPD232	POST PRODUCTION AND WORKFLOW
FPD233	PORTFOLIO/CAREER DEVELOPMENT
FPD234	INTERNATIONAL FILM STUDIES
FPD235	DISTRIBUTION AND MARKETING

Subject to change. For more detail visit TORONTOFILMSCHOOL.CA

GRAPHIC DESIGN & INTERACTIVE MEDIA

DIPLOMA 12 MONTHS | **DEGREE PATHWAY** 2 YEARS, 3 MONTHS*

The Graphic Design & Interactive Media Diploma program will prepare you to think critically and execute visual solutions across print, digital platforms and motion graphics, including communications, marketing, and branding, as well as layout, art direction and editorial. You will explore multiple perspectives on the design process from your teachers and other creative professionals. At the end of 12 months, you will leave with a well-rounded portfolio and the creative and technical skills to launch your career in design.

CORE PROGRAM AREAS:

LAYOUT DESIGN

INTERACTIVE DESIGN

MOTION GRAPHICS

WEB DESIGN

IDENTITY DESIGN

EDITORIAL DESIGN

CRITICAL THINKING

YOUR DESIGN CAREER

Graphic Design & Interactive Media graduates launch successful careers on both the agency and client side as a:

- GRAPHIC DESIGNER
- ART DIRECTOR
- BRAND DESIGNER
- WEB DESIGNER
- MOTION GRAPHICS DESIGNER
- INTERACTIVE DESIGNER

*Program duration calculated after accounting for the transfer credits awarded to Toronto Film School graduates under the articulation agreement with Yorkville University.

COURSE LISTINGS

TERM 01

IDM111	A HISTORY OF DESIGN
IDM112	ELEMENTS OF DESIGN
IDM114	DIGITAL DRAWING 1
IDM115	DIGITAL IMAGING 1
IDM118	PAGE LAYOUT 1
IDM119	VISUAL COMMUNICATION 1
IDM201	TYPOGRAPHY 1

TERM 02

IDM301	TYPOGRAPHY 2
IDM203	DIGITAL DRAWING 2
IDM204	DIGITAL IMAGING 2
IDM207	PAGE LAYOUT 2
IDM208	WEBSITE DESIGN 1
IDM209	VISUAL COMMUNICATION 2

TERM 03

IDM302	ART DIRECTION
IDM303	INTERACTIVE DESIGN 1
IDM304	IDENTITY DESIGN
IDM305	PHOTOGRAPHY
IDM307	MOTION GRAPHICS 1
IDM308	WEBSITE DESIGN 2
IDM309	STUDIO PRACTICES

TERM 04

IDM402	MOTION GRAPHICS 2
IDM403	INTERACTIVE DESIGN 2
IDM404	PORTFOLIO
IDM405	CAPSTONE PROJECT
IDM406	CAREER DEVELOPMENT
IDM407	WEBSITE DESIGN 3

Subject to change. For more detail visit [TORONTOFILMSCHOOL.CA](https://torontofilmsschool.ca)

MARKETING FOR FASHION & ENTERTAINMENT

DIPLOMA 18 MONTHS | **DEGREE PATHWAY** 1 YEAR, 9 MONTHS*

The Marketing for Fashion & Entertainment Diploma blends fashion and marketing across the entertainment industry. You will learn the principles of fashion marketing, brand management, merchandising, trend forecasting, visual merchandising and fashion buying. You will also explore event planning, styling, public relations and social media. With field trips to fashion showrooms, retailers, public events, and design studios, you will get a behind-the-scenes perspective on the inner workings of the fashion and entertainment industries.

CORE PROGRAM AREAS:

MARKETING

BRAND MANAGEMENT

MERCHANDISING

TREND FORECASTING

STYLING

SOCIAL MEDIA

GRAPHIC SKILLS

YOUR MARKETING CAREER

Graduates are hired by apparel manufacturers, designers, large retailers, specialty chains, public relations firms, fashion publications and independent boutiques in such careers as:

- FASHION MARKETER
- SOCIAL MEDIA MARKETER
- FASHION BUYER
- FASHION JOURNALIST
- EVENT PLANNER
- FASHION SHOW COORDINATOR
- STYLIST
- FASHION BLOGGER
- TREND FORECASTER
- VISUAL MERCHANDISER
- BRAND MANAGER
- FASHION INFLUENCER

*Program duration calculated after accounting for the transfer credits awarded to Toronto Film School graduates under the articulation agreement with Yorkville University.

COURSE LISTINGS

TERM 01

FAB1100	INTRODUCTION TO FASHION
MFE1110	VISUAL MERCHANDISING
MFE1130	PRESENTATION TECHNIQUES
FAB1140	TEXTILES
FAB1001	PROFESSIONAL COMMUNICATION
FAT1151	COMPUTER APPLICATIONS
FAT1152	DIGITAL DESIGN 1
MFE1000	RESEARCH & DEVELOPMENT WORKSHOP 1

TERM 02

MFE1200	MARKETING 1
FAI1220	FASHION TERMINOLOGY
MFE1240	TREND FORECASTING
MFE1230	MERCHANDISING CALCULATIONS 1
MFE1260	FASHION COMMUNICATIONS
FAT1153	DIGITAL DESIGN 2
FAI1200	HISTORY OF FASHION
MFE2000	RESEARCH & DEVELOPMENT WORKSHOP 2

TERM 03

MFE1320	MERCHANDISING CALCULATIONS 2
MFE1310	MARKETING 2
MFE1330	MAGAZINE EDITORIAL
MFE1340	MAGAZINE PRODUCTION
MFE1350	STYLING
MFE1360	PHOTOGRAPHY
MFE3000	RESEARCH & DEVELOPMENT WORKSHOP 3

TERM 04

MFE2420	FASHION BUYING
MFE2440	IN-STORE MERCHANDISING
MFE2480	INTRODUCTION TO SOCIAL MEDIA
MFE2460	CONSUMER BEHAVIOUR
MFE2470	BUSINESS LAW
MFE2490	ADVERTISING
MFE2400	MARKETING 3 - UNCONVENTIONAL MARKETING
MFE4000	RESEARCH & DEVELOPMENT WORKSHOP 4

TERM 05

FAI2500	FASHION AND FILM
MFE2510	PUBLIC RELATIONS
MFE2520	FINANCIAL MANAGEMENT
MFE2530	ENTREPRENEURSHIP
MFE2540	BUSINESS IN A GLOBAL ECONOMY
MFE2550	DIGITAL MARKETING
MFE2560	PROFESSIONAL SELLING
MFE4000	RESEARCH & DEVELOPMENT WORKSHOP 5

TERM 06

MFE2650	PORTFOLIO PRESENTATION
MFE2630	BUSINESS ARTS
MFE2610	ORGANIZATIONAL BEHAVIOUR
MFE1000	CAPSTONE PROJECT
MFE2660	WEB PAGE DESIGN
MFB2640	EVENT PLANNING
MFE6000	RESEARCH & DEVELOPMENT WORKSHOP 6

Subject to change. For more detail visit TORONTOFILMSCHOOL.CA

VIDEO GAME DESIGN & ANIMATION

DIPLOMA 18 MONTHS | **DEGREE PATHWAY** 2 YEARS*

From concept through to development, you will explore the entire 2D and 3D game production process. Modelled on the collaborative environments of the video game industry, you will design and produce mid-large scale games with peer artists, as well as programmers in Video Game Design & Development. You will learn how to create artwork and animation, compose audio effect and music, and develop production and business plans. Over the course of the program, you will build a robust portfolio of video games showcasing your creative and business expertise as a video game artist.

CORE PROGRAM AREAS:

2D/3D ANIMATION

CHARACTER DESIGN

MODELLING

GAME DESIGN

BUSINESS FUNDAMENTALS

PORTFOLIO

YOUR CAREER IN VIDEO GAMES

Toronto Film School graduates typically launch careers right out of school as video game artists, with small to large size production studios across Canada and the world. They also launch their own production studios.

- CONCEPT ARTIST
- GAME DESIGNER
- PROJECT MANAGER
- GAME MODELER
- QUALITY ASSURANCE TESTER
- LEVEL DESIGNER
- GAME ANIMATOR

*Program duration calculated after accounting for the transfer credits awarded to Toronto Film School graduates under the articulation agreement with Yorkville University.

COURSE LISTINGS

TERM 01

VGC101	DIGITAL DRAWING 1
VGC102	GAME MODELING 1
VGC103	PRINCIPLES OF ART AND DESIGN
VGC104	SCRIPTING FOR GAMES
VGC105	PROGRAMMING LOGIC
VGC106	GAME PLATFORMS 1
VGC107	HISTORY OF VIDEO GAMES
VGC108	INTRODUCTION TO VIDEO GAME INDUSTRY

TERM 02

VGA121	DIGITAL DRAWING 2
VGA122	GAME MODELING 2
VGA123	GAME PLATFORMS 2
VGA124	ART HISTORY 1
VGC121	GAME DESIGN 1
VGC122	GAME PRODUCTION AND PIPELINE

TERM 03

VGA141	CONCEPT DESIGN 1
VGA142	CHARACTER MODELING 1
VGA143	GAME PLATFORMS 3
VGA144	GAME ANIMATION 1
VGA145	TEXTURING 1
VGA146	ART HISTORY 2
VGC141	GAME DESIGN 2
VGC142	GAME BUSINESS

TERM 04

VGA201	CONCEPT DESIGN 2
VGA202	CHARACTER MODELING 2
VGA203	GAME PLATFORMS 4
VGA204	GAME ANIMATION 2
VGA205	TEXTURING 2
VGC201	GAME DESIGN 3
VGC202	GAME AUDIO 1
VGC203	GAME PORTFOLIO 1

TERM 05

VGA221	INTERFACE DESIGN
VGA222	LIGHTING & RENDERING
VGA223	GAME PLATFORMS 5
VGA224	GAME ANIMATION 3
VGA225	TEXTURING 3
VGC221	GAME DESIGN 4
VGC222	GAME AUDIO 2
VGC223	GAME PORTFOLIO 2

TERM 06

VGA241	TEAM PRODUCTION PROJECT
VGC242	GAME PORTFOLIO 3

Subject to change. For more detail visit TORONTOFILMSCHOOL.CA

VIDEO GAME DESIGN & DEVELOPMENT

DIPLOMA 18 MONTHS | **DEGREE PATHWAY** 2 YEARS*

In team environments modelled after the video game industry, you will explore all areas of video game design and programming for mobile, PC, web and console. From concept through to production, you will learn the entire game creation process in a variety of roles, including programming, game design, interface development, production, audio and sound, as well as business plans and commercial strategies. You will also have the unique opportunity to work with students in design and animation to create an interactive game. At the end of the program, you will leave with a diverse portfolio of video games that showcase your industry-ready skills to tackle any game development challenge.

CORE PROGRAM AREAS:

PROGRAMMING

GAME DESIGN

MOBILE/PC/CONSOLE GAMING

BUSINESS FUNDAMENTALS

PORTFOLIO

USABILITY

YOUR CAREER IN VIDEO GAMES

Toronto Film School Graduates typically launch careers, right out of school, as video game programmers with small to large production studios. Graduates work as programmers in such roles as:

- GAME PLAY PROGRAMMER
- AUDIO PROGRAMMER
- AI PROGRAMMER
- QUALITY ASSURANCE TESTER
- PROJECT MANAGER
- GAME DESIGNER

*Program duration calculated after accounting for the transfer credits awarded to Toronto Film School graduates under the articulation agreement with Yorkville University.

COURSE LISTINGS

TERM 01

VGC101	DIGITAL DRAWING 1
VGC102	GAME MODELING 1
VGC103	PRINCIPLES OF ART AND DESIGN
VGC104	SCRIPTING FOR GAMES
VGC105	PROGRAMMING LOGIC
VGC106	GAME PLATFORMS 1
VGC107	HISTORY OF VIDEO GAMES
VGC108	INTRODUCTION TO VIDEO GAME INDUSTRY

TERM 02

VGP121	GAME TESTING AND DEBUGGING
VGP122	PROGRAMMING FUNDAMENTALS 1
VGP123	CROSS PLATFORM PROGRAMMING 1
VGP124	MATHEMATICS FOR PROGRAMMERS
VGC121	GAME DESIGN 1
VGC122	GAME PRODUCTION AND PIPELINE

TERM 03

VGP141	PROGRAMMING FUNDAMENTALS 2
VGP142	CROSS PLATFORM PROGRAMMING 2
VGP143	MATHEMATICS FOR GAME PROGRAMMERS 2
VGP144	PHYSICS FOR GAME PROGRAMMERS 1
VGP145	GAME FRAMEWORKS 1
VGC141	GAME DESIGN 2
VGC142	GAME BUSINESS

TERM 04

VGP201	GRAPHICS PROGRAMMING 1
VGP202	MOBILE GAME DEVELOPMENT
VGP203	PHYSICS FOR GAME PROGRAMMERS 2
VGP204	GAME FRAMEWORKS 2
VGC201	GAME DESIGN 3
VGC202	GAME AUDIO 1
VGC203	GAME PORTFOLIO 1

TERM 05

VGP221	GAME PROGRAMMING 2
VGP222	MOBILE GAME DEVELOPMENT 2
VGP223	PHYSICS FOR GAME PROGRAMMERS 3
VGP224	GAME FRAMEWORKS 3
VGP225	AI GAME PROGRAMMING
VGC221	GAME DESIGN 4
VGC222	GAME AUDIO 2
VGC223	GAME PORTFOLIO 2

TERM 06

VGP241	TEAM PRODUCTION PROJECT
VGC242	GAME PORTFOLIO 3

Subject to change. For more detail visit TORONTOFILMSCHOOL.CA

WRITING FOR FILM & TV

DIPLOMA 18 MONTHS | **DEGREE PATHWAY** 2 YEARS*

The Writing for Film & TV Diploma program is designed to replicate the process and environment of the film and television industry. Classes are styled after industry writing rooms and feature table-reads, on-set show-running and industry-standard editing software. You will learn how to pitch, write, produce and edit for all formats of film and television, including sitcoms, one-hour dramas, TV movies, feature films, new media, documentaries, broadcast news, commercials, PSA's, and factual entertainment. You will also have the unique opportunity to bring your original scripts to life as film and TV productions, collaborating in cross-industry teams with students in film production, acting and video game design.

CORE PROGRAM AREAS:

FEATURE FILM WRITING

SITCOM WRITING

ONE-HOUR DRAMA WRITING

PILOT DEVELOPMENT

FINANCING A FILM

FILM DISTRIBUTION

YOUR WRITING CAREER

The Writing for Film & TV Diploma positions you for a variety of roles in film and television including:

- SCREENWRITER
- STORY EDITOR
- DIRECTOR
- STAFF WRITER
- PRODUCER
- PICTURE EDITOR

*Program duration calculated after accounting for the transfer credits awarded to Toronto Film School graduates under the articulation agreement with Yorkville University.

COURSE LISTINGS

TERM 01

FPD101 FILM HISTORY

FPD126 SCRIPTS 1

FPT140 PRODUCTION 1

WRC100 WRITING WORKSHOP

WRT110 DOCUMENTARY WRITING

WRT120 BROADCAST WRITING 1

WRT130 STORY EDITING 1

TERM 02

FPD103 EDITING 1

FPD127 MARKETING AND PROMOTIONAL MEDIA

FPD234 INTERNATIONAL FILM STUDIES

FPD131 ADVANCED DIRECTING TECHNIQUES

FPD136 SCRIPTS 2

WRC200 WRITING WORKSHOP

WRT220 BROADCAST WRITING 2

WRT230 STORY EDITING 2

TERM 03

FPD206 FACTUAL ENTERTAINMENT

FPD222 FILM CONTRACT/COPYRIGHT

WRC300 WRITING WORKSHOP

WRT310 COMEDY WRITING

WRT320 FEATURE WRITING 1

WRT330 DRAMA WRITING

TERM 04

FPD223 FINANCE FOR FILM AND TV

FPD235 DISTRIBUTION/MARKETING

WRC400 WRITING WORKSHOP

WRT410 SITCOM WRITING 1

WRT420 FEATURE WRITING 2

WRT430 ONE-HOUR DRAMA WRITING 1

TERM 05

WRT510 SITCOM WRITING 2

WRT530 ONE-HOUR DRAMA 2

WRT520 FEATURE WRITING 3

WRT531 TV MOVIE WRITING

FPD231 EMERGING MEDIA FOR FILMMAKERS

WRC500 WRITING WORKSHOP

TERM 06

WRT640 SITCOM SHOWRUNNING & SHORT FILM PRODUCTION

WRT630 ONE-HOUR DRAMA SHOWRUNNING

WRT620 FEATURE WRITING 4

WRB610 CAREER DEVELOPMENT FOR WRITERS

WRC600 WRITING WORKSHOP

Subject to change. For more detail visit TORONTOFILMSCHOOL.CA

ENGLISH LANGUAGE PATHWAY

DURATION 12 WEEKS PER LEVEL (25 HOURS PER WEEK) | **LOCATION** DAVISILLE CAMPUS

Our Languages Canada accredited English Language Pathway Program offers you the chance to get conditional admission to one of Toronto Film School's Film, Fashion, Acting, Writing, Graphic Design, or Video Game programs if you do not meet the IELTS requirement of 5.5 (or equivalent). The English Language Pathway offers two levels of study with content focused on improving your English language skills. You will leave the program with improved English language skills for reading, writing, speaking and comprehension. The program also attracts creative professionals who are working in the design and entertainment industries, and want to improve their language proficiency.

How the English Language Pathway will adapt to your English skills:

- Students whose IELTS score (or equivalent) is lower than 4.5 will complete Level 1 and Level 2 of the English Language Pathway program.
- Students whose IELTS score (or equivalent) is 4.5 or higher but lower than 5.5 will complete Level 2 of the English Language Pathway program.
- Students entering Toronto Film School with an IELTS score (or equivalent) of 5.5 will enroll in Toronto Film School's regular academic program but will enroll in an English for Academic Purposes (EAP) course in Term 1.
- Students entering Toronto Film School after successfully completing Level 2 of the English Language Pathway Program will also enroll in the EAP course in Term 1.

Students without an IELTS score will be asked to complete the Oxford Placement Test to determine their placement in either (a) Level 1, (b) Level 2 or (c) the first term of their diploma program with a concurrent EAP course.



BACHELOR OF BUSINESS ADMINISTRATION

THE BUSINESS OF FILM AND ENTERTAINMENT

Professional lives of creative individuals are made up of a series of projects such as shooting films, writing scripts, finishing acting schedules, building video games, launching fashion collections and designing new brand identities.

The program teaches business skills in the context of your chosen field, setting you up for success as an employee and an entrepreneur. By completing your programs back-to-back, you can earn your diploma and graduate with a BBA degree, and 2 years of work experience in as few as 3.5 years.

HOW IT WORKS:

1. START YOUR DIPLOMA AT TORONTO FILM SCHOOL

2. GRADUATE IN 12 TO 18 MONTHS

3. APPLY FOR YOUR BBA AT YORKVILLE UNIVERSITY

4. WORK PART TIME FOR UP TO 20 HOURS PER WEEK IN CREATIVE INDUSTRIES

5. GRADUATE AND ADVANCE YOUR CAREER



TORONTO FILM SCHOOL ONLINE PROGRAMS

MESSAGE FROM OUR DIRECTOR

These are exciting and inspiring times for everyone creatively inclined. The horizon for creative expression is ever expanding. Advancements in education technologies have opened and accelerated access to realizing creative goals in profound, life-changing ways.

For Toronto Film School at Yorkville University, NB, our goal has always been to be a pioneer in providing an engaging path to creative careers that are professionally and personally rewarding. Canada has an abundance of talent to offer and we aim to provide these talents with the right platform to hone and showcase their skills by innovating education technologies and transforming the ways these creatives are educated.

Here, classrooms are communities where creative freedom is exercised and encouraged. Our online delivery model allows for this community to be full of highly motivated students from all over Canada, who balance their existing work and personal commitments along with pursuing their passion for a creative career. The programs are designed to maintain a high level of interaction amongst peers with the help of video conferencing and classrooms, online writer's rooms, innovative e-portfolio software, and collaborative design critiques.

Online delivery also enables us to attract some of the most professionally accomplished educators from not just Canada but the world. Your instructor could be developing a video game in Montreal, executive producing in England, or working on the next blockbuster in Hollywood. Just like you, the instructors were all brimming with ideas and passion, in need only of an education, before they became successful.

I am pleased to offer you an opportunity to achieve exactly that; a creative education that can transform your life and help you **Create Your Own Story.**



JON HUNTER MA, PhD (ABD)
DIRECTOR, TORONTO FILM SCHOOL AT YORKVILLE UNIVERSITY, NB

TORONTO FILM SCHOOL ONLINE PROGRAMS

Toronto Film School at Yorkville University, New Brunswick offers part-time, online diploma programs that allow you to pursue your creative aspirations while balancing work and family commitments. Complete your career-focused and application-oriented program from wherever home is, anytime via an internet connection. The Toronto Film School instructors plan and deliver courses that facilitate real-world knowledge through an emphasis on interaction and collaborations.

For more detail visit [ONLINE.TORONTOFILMSCHOOL.CA](https://www.torontofilmsschool.ca)

DESIGNING FOR FASHION DIPLOMA

Diploma - **24 MONTHS**

The Designing for Fashion diploma is geared towards the budding fashion designer seeking to develop their skills in the fashion business. Industry professionals will teach you about designing and making clothing for yourself, friends and ultimately the consumer. You will hone the skills needed to start your own fashion brand, whether it's bridal, evening wear, eco-friendly clothing or streetwear, or use these skills to enter the exciting world of fashion as part of a design team. The program will take you from the basics of sketching your own designs to ultimately creating your own collection. You will also learn the inner workings of the fashion industry, and how to effectively promote your brand, increase exposure, and achieve success in the industry.

GRAPHIC DESIGN & INTERACTIVE MEDIA DIPLOMA

Diploma - **24 MONTHS**

With the flexibility and convenience of studying online and part-time, the Graphic Design and Interactive Media Diploma will teach you the skills needed to create compelling visual solutions across print, digital and motion graphics. You will work with creative briefs and explore multiple design platforms including communications, marketing and branding, while honing your layout, editorial, art direction and packaging skills. Over the course of the program you will build a well-rounded portfolio and learn the creative, technical and business skills needed to help launch your career in design.

VIDEO PRODUCTION DIPLOMA

Diploma - **24 MONTHS**

Up your video production skills in the digital landscape from the comfort of your home. The Video Production Diploma combines the world of video production with the ever-increasing world of second screen viewership and viral entertainment such as YouTube and Vimeo. You will learn the basics of video production all the way through to advanced skills of using a camera, capturing audio, editing, social media marketing and creative project development. You will learn to create monetized and influencer content and have several opportunities to produce video projects such as special event videos, social change videos, pitch presentations, music videos and even an interactive digital portfolio to be used in your future careers.

VIDEO GAME ANIMATION ASSOCIATE DIPLOMA

Diploma - **24 MONTHS**

The video game industry is pushing the boundaries of creative expression and innovation, and if you are naturally artistic with a passion for video games, now is the time to transform your artistic skills into 3D animation. Our online Video Game Animation program will prepare you with the professional skills to become a Video Game Animator and make an impact in a rapidly evolving industry. Working adults looking for video game animation courses online will find flexibility, interactivity and convenience through our part-time program offering.

WRITING FOR FILM & TV ASSOCIATE DIPLOMA

Diploma - **24 MONTHS**

Our Writing for Film & TV Associate Diploma offers an intensive, behind-the-scenes education across all areas of screenwriting. The program is designed to replicate the process and environment of the film and television industry. The online classrooms are styled after industry writing rooms with collaborative story sessions. You will learn how to pitch, write and produce for all formats of film and television, including sitcoms, one-hour dramas, feature films, new media, broadcast news, commercials and PSAs, and factual entertainment.

ONLINE INSTRUCTOR HIGHLIGHT KISHOLAY RAY

VIDEO PRODUCTION PROGRAM
(MOTION GRAPHICS & VISUAL EFFECTS)

A filmmaker with experience in commercial production, management and finance; and with a thorough education and professional experience he brings a unique combination of creativity and experience.

Credited for hits like Guardians of the Galaxy Vol.2, Rogue One, Dr. Strange, Spider-Man Homecoming, Star Trek Beyond, Captain America Civil War, Game of Thrones and many more.

“

THE FACULTY AT
TORONTO FILM
SCHOOL ARE
UNBELIEVABLY
HELPFUL AND
ENCOURAGING IN
ALLOWING ME TO
CONVEY A STORY.

VANESSA CARPINO, CANADA
WRITING FOR FILM & TV GRADUATE

MEET OUR FACULTY

ANDREW BARNESLEY



EXECUTIVE PRODUCER IN RESIDENCE

At Toronto Film School, the aim is always to collaborate with successful individuals who can teach and inspire our students. We knew Andrew Barnesley would be a great addition to the team when he said,

“I want to find the students who really care about what they are doing, want to be in this business for the right reasons and are ambitious, and I will add fuel to those ambitions and those goals however I can.”

In the last 15 years, Andrew has produced television series across multiple genres, and was named The New Establishment by Playback Magazine. He is a member of the CMPA and the Television Academy (USA), a Canadian Screen Award winning Executive Producer (Best Comedy Series), and is currently the Executive Producer on Schitt's Creek, the Leo award winner Sports On Fire and the TMN documentary feature Spirit Unforgettable.

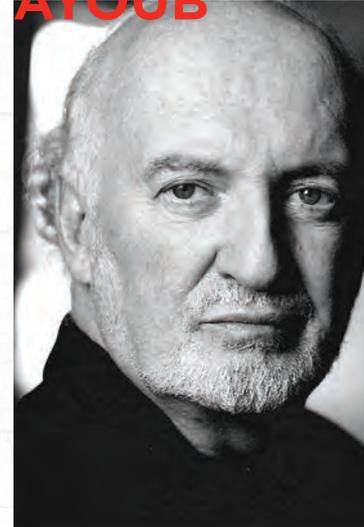
HART MASSEY



CO-PROGRAM DIRECTOR - ACTING FOR FILM, TV & THE THEATRE

Hart Massey is an award-winning actor, television and film producer, and partner at Massey Bros. Films where he produced and starred in the Rogers Impression Awards nominated series Hart of the Annex. The multi-talented Hart wrote, produced and hosted the Gemini-nominated series The Film Student that was shot at Toronto Film School. His work as a film actor, writer and director has played at festivals including The Montreal World Film Festival, the Berlin Film Festival, the Reelworld Film Festival and the Sprockets Film Festival.

MICHAEL AYOUB



CO-PROGRAM DIRECTOR - ACTING FOR FILM, TV & THE THEATRE

Michael's impressive 40-year film career began as a graduate of the Neighborhood Playhouse School of the Theatre under Sanford Meisner of the Meisner Technique. He went on to produce more than 200 projects as the Co-Founder, Artistic Director and Executive Producer of The Muskoka Festival Theatre. He has acted in film, television and theatre productions such as Billy Madison (Adam Sandler), Tuxedo (Jackie Chan), Mary Kills People (mini-series) and Baroness Von Sketch. As his way of giving back to the industry, Michael has been committed to developing and working with The Music Theatre Colony and the Young Company to bring the spotlight on Canadian performers.

YALE MASSEY



PROGRAM DIRECTOR - FILM PRODUCTION

Yale Massey is an award-winning producer, director, writer and cinematographer whose films have premiered at the Berlin Film Festival and The Canadian Broadcasting Corporation. As partner at Massey Bros. Films, he co-wrote and directed the Rogers Impression Awards nominated series Hart of the Annex. Yale's credentials include writing, directing and producing the Gemini award nominated docu-series The Film Student. He has also directed and produced two documentaries: Gway premiered at the Reelworld Film Festival, and HIV: A Nutrient Deficiency Disease.

DONNA GILPIN



CO-PROGRAM DIRECTOR - FASHION PROGRAMS

During her 30 years in the industry, Donna has covered the globe while covering aspects of the fashion world including private branding, product development, manufacturing and patternmaking. As Product Manager, Donna travelled all over the US and Europe, for sample as well as market shopping. She also travelled to Hong Kong, Shanghai and China to negotiate prices with suppliers. In 1990, Donna began her career in teaching, during which she realized that sharing her experiences and knowledge with students was what she enjoyed doing the most. Her passion was recognized when she won an Excellence in Teaching Award in 2004.

KEITH RICHARDSON



CO-PROGRAM DIRECTOR - FASHION PROGRAMS

Keith's tryst with creating beautiful designs began as a student of architecture and environmental design. His career took a turn from designing hallways to designing for the runway after studying couture techniques of patternmaking at the prestigious Galasso School of Design in Toronto. Keith went on to George Brown College to study industrial methods of garment design and manufacturing, spent 10 years working in Miami, and returned to Toronto to teach what he had learnt. A winner of numerous awards, Keith continues to design, and has published a textbook titled Introduction to Stretch - a patternmaking manual for knits and stretch fabrics.

ADAM TILL



PROGRAM DIRECTOR, WRITING FOR FILM & TV

Adam Till is a writer/producer based in Toronto, Canada. He created, co-executive produced, and wrote the bulk of the episodes for the series *Billable Hours*, which ran on *Showcase/Global* from 2005-2009, winning the Gemini Award for Best Writing in a Comedy series in its final season. Adam has written films starring Rob Lowe, Mira Sorvino and Abigail Breslin, and won the Canadian Comedy Award for Film Writing in 2006 for his film *Leo*. Adam is currently in development with 20th Century Fox/Fox TV on a new sitcom entitled *Meds*, being produced by Andrew Barnsley/Project 10 (*Schitt's Creek*, *Spun Out*).

ROB ELSWORTHY



PROGRAM DIRECTOR - VIDEO GAME DESIGN & ANIMATION

As a graduate of Communication and Design of OCAD University of Toronto, Rob has extensive experience in the world of video game design and animation. He has previously worked for Rockstar Games in New York and Silicon Knights. Rob's video game projects include games like *Grand Theft Auto IV* and *V*, *Max Payne 3*, *Red Dead Redemption* and *the Warriors*. Rob has won numerous awards for these projects and is also a four-time MMVA winner as a Music Video Director.

JEAN-PAUL AMORE



PROGRAM DIRECTOR - VIDEO GAME DESIGN & DEVELOPMENT

A graduate of Computer Science and Mathematics from Ryerson University, Jean-Paul Amore has taught at several colleges and universities. He has been part of the Toronto Film School team since 1999, where he has successfully practiced his philosophy of teaching and learning through simulated studio environments. During his professional career, Jean-Paul has managed and developed several video games, financial software and has been a critical player in many research and development projects.

PHEINIXX PAUL



PROGRAM DIRECTOR - GRAPHIC DESIGN & INTERACTIVE MEDIA

The daughter of a painter and fashion designer, Pheinx Paul grew up with a pencil or camera in her hand at all times. She studied design and advertising where she won awards for media, copy writing and graphic design, and was one of the finalists in *Marketing Magazine's Creative Face Off*. Pheinx brings more than 20 years of experience in composing the artistic and graphic look of a brand through graphic design, art direction, brand development and marketing. Her work has reached audiences in Canada, Italy, Russia, China and Korea, through brands such as Julien Macdonald, Roberto Cavalli, Warner Bros. Music, Vogue, Elle, InStyle, GQ and W.

RICK BENNETT



DIRECTOR SPECIAL PROJECTS

Rick has donned various hats in the film and television industry. In a career spanning more than 30 years, Rick has directed and produced feature films, directed more than 250 national and international television commercials, and directed TV shows such as *Katts & Dog*, *Zaboomfoo* and *Road to Avonlea*. As a voice actor, he is known for voicing the Juggernaut in the X-MEN cartoon series. Rick has shared his wealth of knowledge while teaching film in Canada and the USA.

NATALIE RYAN



PROGRAM COORDINATOR - ESL PATHWAY

Natalie brings 15 years of teaching and a life-long passion for travel to her classroom, helping students learn English in a creative context and using it independently and professionally. Natalie's enthusiasm for teaching and learning about other cultures gives her class a unique quality - a truly safe, meaningful educational environment. Under her guidance, students explore Toronto and all the artistic elements it offers while improving their English in a genuinely creative space.

DR. MUHAMMED KABIR



VP ACADEMIC & CAMPUS PROVOST, YORKVILLE UNIVERSITY (TORONTO, ON)

Kabir served as a consultant to the United Nations Development Programme (UNDP), Canadian International Development Agency (CIDA), and the Governments of Canada, Bangladesh and Vietnam. He has extensive teaching, research and administrative experiences that he earned at UNBSJ, Yale University, Mount Allison University and at CUD. Having worked at institutes in Vietnam, Laos, Cambodia, China, Indonesia, India, Bangladesh, Bahrain, UAE and St. Kitts & Nevis, Kabir was deservedly awarded a Merit Award by the University of New Brunswick for his excellent contribution in the field of international development and research.

STUDENTS SPEAK

“IT’S AMAZING TO BE SURROUNDED BY CREATIVE ENVIRONMENT AT TORONTO FILM SCHOOL, SHARING MY ART AND GROWING THROUGH OTHER CREATIVE DESIGNERS.”

YASMIN ABU SHABAN,
FASHION DESIGN GRADUATE

“GROWING UP IN A SMALL TOWN, I ALWAYS TOLD MYSELF I WAS GOING TO MOVE TO TORONTO AND DO SOMETHING BIG. WHEN I MADE THE MOVE, I REALISED THIS IS WHERE I’M SUPPOSED TO BE.”

LUNA LINDSAY, CANADA
MARKETING FOR FASHION
& ENTERTAINMENT GRADUATE

“TORONTO FILM SCHOOL IS A PLAYGROUND FOR INDUSTRY PROFESSIONALS, AND THIS PROGRAM IS YOUR CHANCE TO PLAY ON IT.”

YU CHEN, CHINA
FILM PRODUCTION GRADUATE

“TORONTO FILM SCHOOL’S ACCELERATED AND CONDENSED PROGRAM ALLOWED ME TO BECOME A GRAPHIC DESIGNER IN ONLY 12 MONTHS.”

CANDICE BERETTA, CANADA
GRAPHIC DESIGN & INTERACTIVE
MEDIA GRADUATE

“I ALWAYS HAD THE DESIRE TO PURSUE FASHION DESIGN BUT NEVER HAD THE OPPORTUNITY UNTIL NOW. I CAME ACROSS TORONTO FILM SCHOOL, RESEARCHED THE PROGRAM, AND IT WAS EXACTLY IN LINE WITH MY PASSION.”

OLANIKE GBADAMOSI, NIGERIA
FASHION DESIGN GRADUATE

“I KNEW ACTING WAS MY PASSION, BUT TORONTO FILM SCHOOL’S ACTING PROGRAM GAVE ME THE OPPORTUNITY TO LEARN HOW TO WRITE, DIRECT AND PRODUCE AS WELL.”

ANDREW PARK, CANADA
ACTING FOR FILM, TV & THE THEATRE
GRADUATE



ADMISSIONS CHECKLIST

This guide will help you keep track of the documents you need to submit for your application to Toronto Film School's diploma programs. We look forward to seeing you in Toronto!

- APPLICATION FORM
- APPLICATION FEE
- PROOF OF CITIZENSHIP / PHOTO ID
- INTERVIEW WITH ADMISSIONS ADVISOR
- HIGH SCHOOL AND/OR UNIVERSITY TRANSCRIPTS*
- ENGLISH LANGUAGE REQUIREMENT
- SIGNED ENROLMENT AGREEMENT
- PROGRAM REQUIREMENT

*Toronto Film School must receive either the original documents or a notarized copy of the original documents. All documents that are not in English must be accompanied by a certified English translation. Please note that we do not return any documents.

PROGRAM REQUIREMENTS

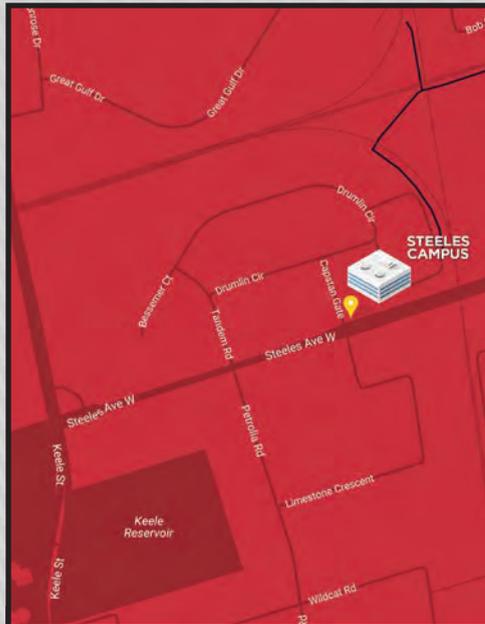
FILM PRODUCTION	Movie Critique Storyboard
ACTING FOR FILM, TV & THE THEATRE	Audition Statement of Intent
WRITING FOR FILM & TV	2 or more Creative Writing Pieces
FASHION DESIGN	Statement of Intent
MARKETING FOR FASHION & ENTERTAINMENT	Statement of Intent
GRAPHIC DESIGN & INTERACTIVE MEDIA	Statement of Intent
VIDEO GAME DESIGN & ANIMATION OR DEVELOPMENT	Statement of Intent
ESL PATHWAY PROGRAM	Oxford online placement test

ENGLISH LANGUAGE REQUIREMENTS

Toronto Film School accepts the following tests and programs as proof of English proficiency.

TORONTO FILM SCHOOL'S ENGLISH PATHWAY PROGRAM	Level II
ACADEMIC IELTS	5.5
TOEFL	
IBT	70
CBT	196
PBT	525
CELP	
WRITING	5
LISTENING/SPEAKING	5
READING	6
CAMBRIDGE ENGLISH LANGUAGE ASSESSMENT	162

Toronto Film School also offers different pathways from certified English Language schools. For a complete list, please visit www.torontofilmschool.ca

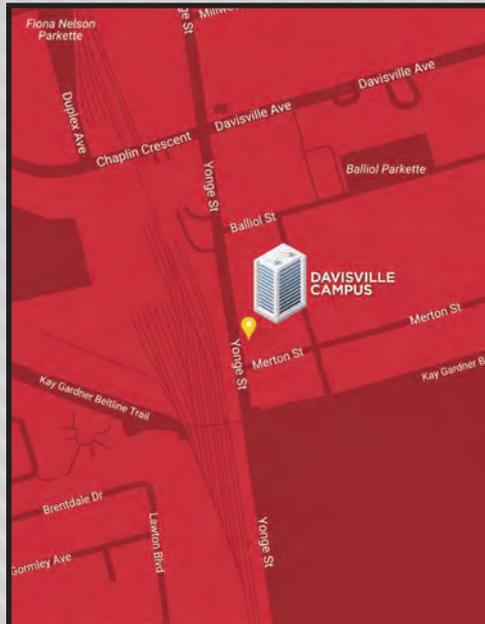


STEELES CAMPUS

2000 Steeles Avenue W.
Concord, ON., L4K 4N1 CANADA

PROGRAMS

Video Game Design & Animation
Video Game Design & Development
Bachelor of Business Administration

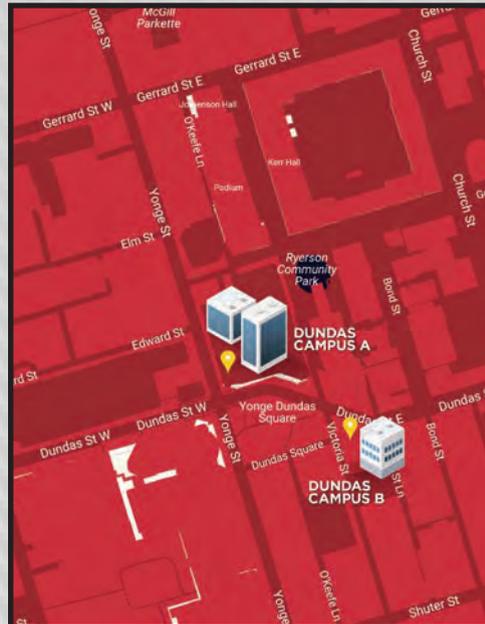


DAVISVILLE CAMPUS

1835 Yonge Street
Toronto, ON., M4S 1X8 CANADA

PROGRAMS

Fashion Design
Marketing for Fashion & Entertainment
Graphic Design & Interactive Media
ESL Pathway Program



DUNDAS CAMPUS A

10 Dundas Street E., Suite 704
Toronto, ON., M5B 2G9 CANADA

DUNDAS CAMPUS B

55 Dundas Street E., Floor 4 & 5
Toronto, ON., M5B 1C6 CANADA

PROGRAMS

Film Production
Acting for Film, TV & the Theatre
Writing for Film & Television

ADMINISTRATIVE OFFICE

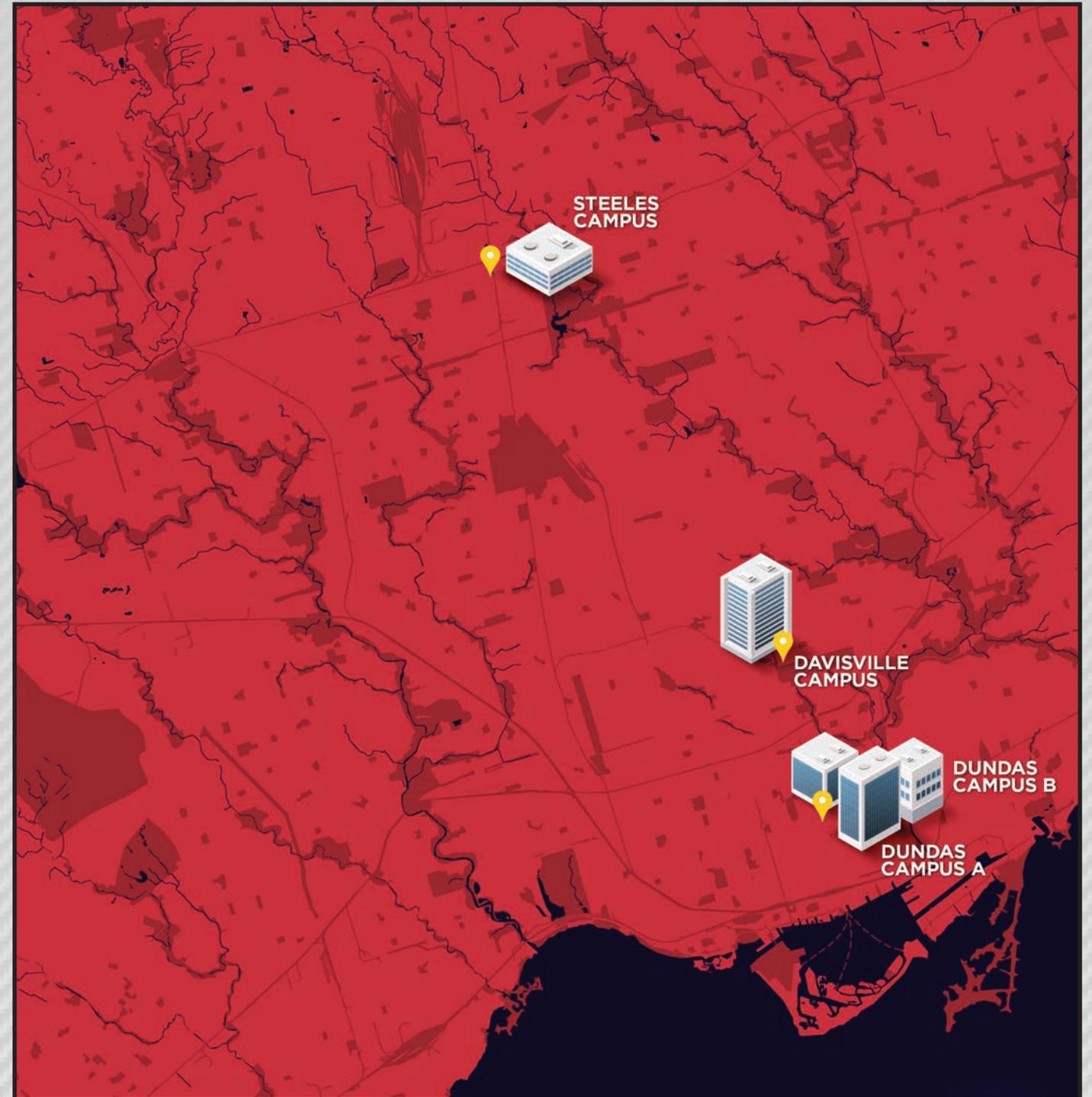
415 Yonge Street, Suite 800
Toronto, ON., M5B 2E7 CANADA

TEL: 1.416.929.0121 | **TOLL FREE:** 1.866.467.0661 | **FAX:** 1.416.644.1903

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